## J. VV .J Date: November 29, 2018

Grade: 3			Subject: ELA		
Materials: Paper, pencil, Harriet Tubman and the Underground			Technology Needed:		
Railroad					
Instructional Strategies:Direct instructionPeer teaching/collaboration/Guided practicecooperative learningSocratic SeminarVisuals/Graphic organizersLearning CentersPBLLectureDiscussion/DebateTechnology integrationModelingOther (list)Standard(s)Standard(s)Standard(s)a.w.3 Write narratives to develop real or imaginedexperiences or events using effective technique,descriptive details, and clear event sequences.•Establish a situation and introduce a narratorand/or characters; organize an event sequencethat unfolds naturally.•Use dialogue and descriptions of actions,thoughts, and feelings to develop experiencesand events or show the response of characters tosituations.•Use transitional words and phrases to signalevent order.•Provide a sense of closure.Objective(s)•By the end of this lesson students will be able towrite their own play using real or imaginedexperiences.		Guided Practices and Concrete Application:         Large group activity       Hands-on         Independent activity       Technology integration         Pairing/collaboration       Imitation/Repeat/Mimic         Simulations/Scenarios       Other (list)         Explain:       Explain:         Differentiation       Below Proficiency:         •       Students will be able to fill out the graphic organizer with assistance.         Above Proficiency:       •         •       Students will be able to write a play based off of the graphic organizer with no assistance and few grammatical errors.         Approaching/Emerging Proficiency:       •         •       Students will be able to write a play based off of their graphic organizer with no assistance and few grammatical errors.         Approaching/Emerging Proficiency:       •         •       Students will be able to write a play based off of their graphic organizer with assistance.         Modalities/Learning Preferences:       •         •       Visual: the graphic organizer is a great way for visual learners to have their thoughts in one spot.         •       Tactile: learners will be able to act out their readers theater         •       Auditory: learners will be able to listen to directions			
Bloom's Ta	axonomy Cognitive Lev	vel:	directions		
<ul> <li>Classroom Management- (grouping(s), movement/transitions, etc.)</li> <li>Students will come to carpet calendar area</li> <li>Students will review parts of reader's theater</li> <li>Students will be asked to go back to their desk and get a pencil.</li> <li>I will ask one student to pass out the graphic organizer</li> </ul>			<ul> <li>Behavior Expectations- (systems, strategies, procedures specific to the lesson, rules and expectations, etc.)</li> <li>Students will be expected to sit at the calendar area, keeping their hands to themselves and at a voice level 0.</li> <li>Students will raise hands if they have questions.</li> <li>Students will be given the directions and then be asked to walk quietly back to their seats.</li> <li>Papers will be passed out. Students will be allowed to work where ever they are able to be successful.</li> </ul>		
N /1:	1	Due er dune e			
Minutes 2	Set-up/Prep:	Procedures			
z minutes	<ul><li>Anchor c</li><li>Papers w</li></ul>	harts will be set up vill be ready to be passed out. ncils ready			

## ی.... Date: November 29, 2018

5	Engage: (opening activity/ anticipatory Set – access prior le	earning / stimulate interest /generate questions, etc.)					
minutes	<ul> <li>We have been working on reader's theater for about a week now. Now it is your turn to write your</li> </ul>						
	<ul> <li>very own play.</li> <li>What are the different reader's theater roles.</li> <li>(Allow students time to answer)</li> </ul>						
5	Explain: (concepts, procedures, vocabulary, etc.)						
minutes	er for you guys to fill in. (Show them the graphic organizer) ater. However I would like you to link it to the person you ave collected information on this person now right a skit eel free to get creative but keep it school appropriate. our progress. I will give you about 20 minutes to fill out the script. Your script will be written in your writing notebook.						
	(Allow time for questions)						
20	Explore: (independent, concreate practice/application with relevant learning task -connections from content to real-life						
minutes	experiences, reflective questions- probing or clarifying questions)						
	• I will pass out the graphic organizer to each student. They students will fill in their graphic						
	<ul> <li>Walk around and assist as needed.</li> </ul>	organizers and begin to write a script in their writing notebook.					
	• vvaik arounu anu assist as neeueu.						
	Reflective Questions to ask students:						
	<ul> <li>In what time period did this occur?</li> </ul>						
	<ul> <li>In what way was this person's life impacted by these events?</li> </ul>						
	• Where in the world did this person live? What do you think it would have been like to live in the time period that they did?						
5	Review (wrap up and transition to next activity):						
minutes	<ul> <li>What did we learn about the different parts of writing a skit?</li> </ul>						
	<ul> <li>(Allow students time to answer)</li> </ul>						
	<ul> <li>What was challenging about this activity?</li> </ul>						
	<ul> <li>(Allow students time to answer)</li> </ul>						
	<ul> <li>How could we assure our audience members are attentive throughout our play?</li> </ul>						
Progr	Assessment: (linked to objectives, during learning) ess monitoring throughout lesson (how can you document student's learning?)	<ul> <li>Summative Assessment (linked back to objectives, END of learning)</li> <li>Students can be graded on their writing based on</li> </ul>					
• F	Fist to Five on if you understand the directions for the activity assigned.	the benchmark rubric					
?eflection	(What went well? What did the students learn? How do you	know? What changes would you make?).					
Reflection	(What went well? What did the students learn? How do you	I know? What changes would you make?):					

## **Play Writing Graphic Organizer**

## Title:

Main Idea:

Characters:	Setting & Background information (Details):

